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Pre Amended
O. Zimmerman
8-13-02

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicants: T. Neveu et al.

Serial No.: 09/773,452

Conf. No.: 8034

Filed: January 31, 2001

For: **GAME PLAYING SYSTEM
WITH ASSIGNABLE ATTACK
ICONS**

Art Unit: 3713

Examiner: Unassigned

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08/05/02
Date

Alicia Bradbury
Alicia Bradbury

PRELIMINARY AMENDMENT

US Patent and Trademark Office
PO Box 2327
Arlington, VA 22202

Sir:

Preliminary to examination of the above-captioned patent application, please amend the specification as follows:

IN THE ABSTRACT

Please amend the Abstract as follows (a marked up copy of the amended specification is attached to this Amendment):

Please replace the Abstract paragraph at page 56, lines 3-14, with the following:

A video game player can easily target and attack one or more enemies in a video game environment. The player may quickly designate an enemy on a display screen as a target and associate the enemy with a controller button on a video game controller. When the game player actuates the controller button, a player character initiates an attack on the targeted enemy that is assigned or associated with the